

Quick Guide: Access Best Practices

Team Collaboration

Collaborate with the entire communication team when looking at options for access

- It's a team effort to assess the person's physical capabilities related to movement, seating and
 positioning, fatigue, vision, and auditory abilities to determine the person's methods of access to
 communication systems
 - Consult an occupational therapist and physical therapist to identify fine or gross motor strengths when considering access
 - Ask caregivers what access options look easier for a user

Setting Expectations

- Access methods must be learned. Expect the learning to take time
 - o Don't just throw something out because there is no immediate success
 - Look for potential, not mastery
- Access should be the easiest and least straining/fatiguing method
- Plan for fatigue, allow for practice

Positioning and Setup

The successfulness of the access method is highly dependent on the positioning of both the user and the device

- Always position device to user, NOT position user to device!
- Ensure the device meets the needs of the user in their most comfortable or natural position
- Mounting systems are crucial so that users have continual immediate access to device in their different positions (sitting, lying, standing etc.)
- Eye Tracking Tips:
 - Use the track status box to check positioning to ensure the eye(s) are visible and centered
 - Use default calibration for initial assessment and then use an individualized calibration profile
 - Change the target size and other settings based on the individual user's visual ability
 - Be aware of the potential lighting interference with the eye tracking device

Switch Scanning Tips:

- Avoid muscles with high tone, and don't use uncontrolled spasm movement for activation
- Select the body part and movement with the best motor control and least used movement
- Ask the individual for their opinion and trial the switch during motivating activities
- Remember that different seating throughout the day may require different switch sites
- Modify the switch, the settings within the system, or the mounting as needed

Managing Fatigue

- Take frequent breaks
- Use the Pause option when available
- Use partner navigation to reduce stress and fatigue
- Have a low-tech option, for example, gestures and letter boards with partner assisted scanning

Exploration

- Demonstrate the task first, then allow the individual to explore without demand
- · Limit frustration with no-fail and fun activities and games
- Try different access methods to find new opportunities and uncover more potential
- Try systems that provide multiple access method options and can be modified to adapt to user's requirement changes

Evaluation

- Identify possible needs for multiple means of access
- Consider a multimodal communication approach with primary and secondary access options (no-tech, low-tech, high-tech)
- Use feature matching that includes device features and ability levels during evaluation and implementation
- Ensure that access method can be used repeatedly without fatigue, discomfort or embarrassment across all environments